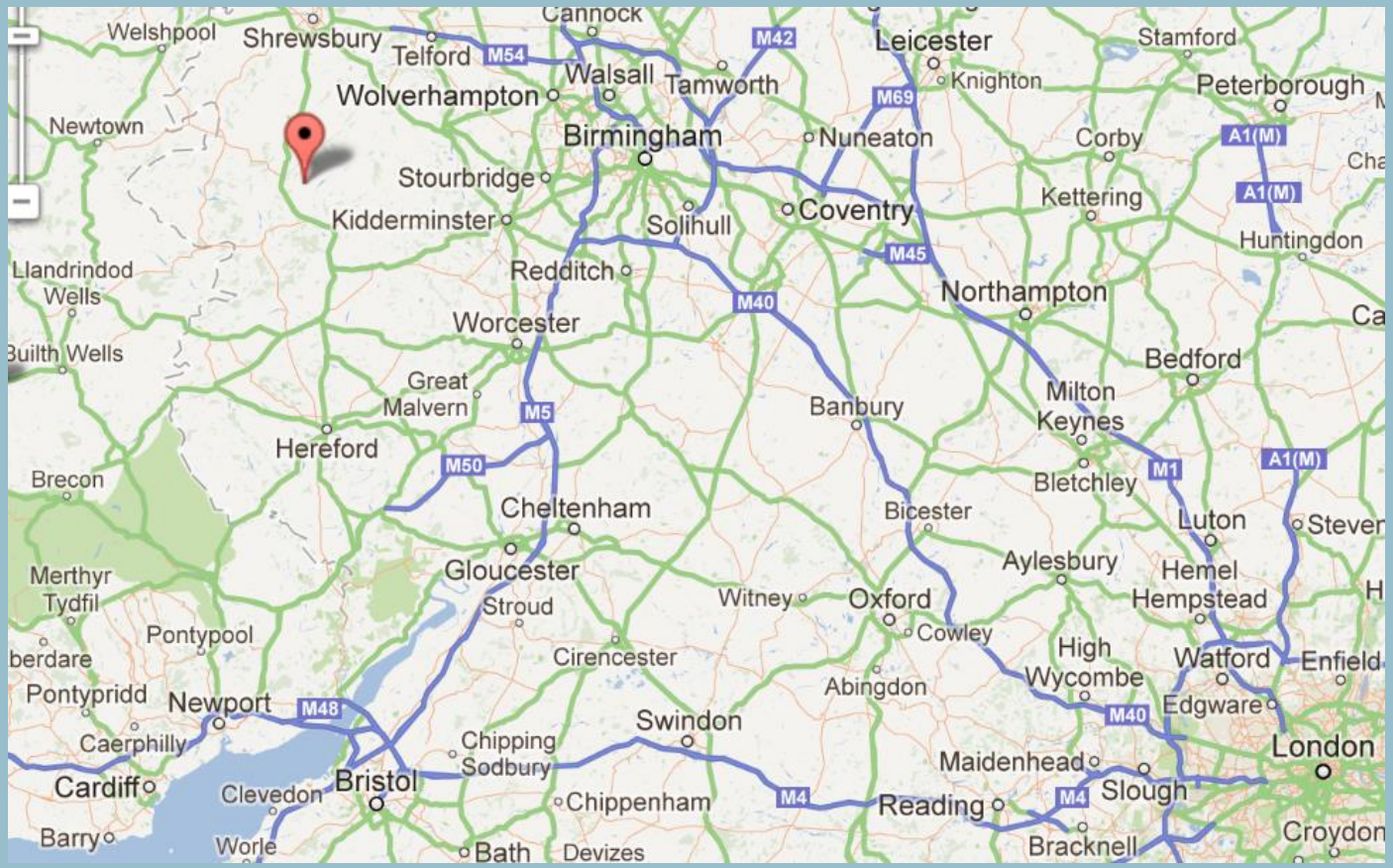
Year 6 Residential Trip Information Evening Manor Adventure, Shropshire

Monday 11th July

to

Friday 15th July 2022


Welshpool
Shrewsbury
Telford
M54
Cannock
M42
Leicester
Stamford
Knighton
Peterborough
Wolverhampton
Walsall
Tamworth
M69
Newtown
Birmingham
Nuneaton
Corby
A1(M)
Stourbridge
Kettering
A1(M)
Kidderminster
Solihull
Coventry
Huntingdon
M45
Redditch
Northampton
Llandrindod
Wells
M40
Worcester
Bedford
Builth Wells
Great
Malvern
M5
Banbury
Milton
Keynes
Hereford
M1
A1(M)
Brecon
Bletchley
Cheltenham
Bicester
Luton
Gloucester
Aylesbury
Hemel
Hempstead
Merthyr
Tydfil
Stroud
Witney
Oxford
Cowley
Pontypool
Cirencester
High
Wycombe
Watford
Enfield
Abingdon
Pontypridd
Newport
M48
Edgware
M40
Caerphilly
Swindon
Chipping
Sodbury
Maidenhead
London
Cardiff
Clevedon
Bristol
Chippenham
M4
Reading
M4
Slough
Barry
Worle
Bath
Devizes
Bracknell
Croydon

Manor Adventure: An Overview

- Established in 1991
- Handles over 18,000 students + 500 families each year
- The quality operator in the school market




Survival Area
Pond
Abseiling Tower
RECEPTION
MANOR HOUSE
THE LODGE
Indoor Climbing
Rifle Shooting
Swimming Pool
Crate Stacking
Short Obstacle Course
Climbing Tower
Advanced Climbing Tower
THE WOODLAND VILLAGE
Archery
EXIT
Confidence Course
Fire Assembly Points
High Ropes
Underground Caving System
Zip Wire
Long Obstacle Course
Manor Mini Farm
MEWS/BARN
VALLEY VIEW
Blind Trail
High All Aboard
Jacob's Ladder
Low Ropes
Security Barrier
Canoeing, Kayaking & Raft Building
200 yards from Entrance
ENTRANCE
Wet Weather Shelter
Drying Rooms
Vehicle Parking
Initiative Exercise
Woodland


Chateau Du Broutel
Manor Adventure
Wathes & Co
Pool Cottage B&B
B4368
Clay Ln
Sarifon Ln

Aims of Our Residential Visit

- To provide the opportunity for challenging and exciting experiences and activities, within children's own personal limits.
- To develop personal and social skills.
- To recognise children's growing independence.
- To develop teamwork skills.
- To support our OAA (Outdoors, Adventurous Activities) curriculum.

Security

- Orientation and fire drill on arrival.
- Duty Manager available 8.00am to 8.00pm.
- Night security team available 8.00pm – 8.00am and CCTV cameras.
- Situated on a private estate.
- Security barrier locked at night.
- Children have codes to their room–no outside handles.
- Teachers have codes to all rooms.
- Other schools/groups on site.
- However, 9.30pm–10.00pm curfew for all.

Communication



- Staff will carry mobiles.
- Staff will contact school every day to update on visit.
- Regular updates via Parent Pay email.
- Only school staff will contact you about your child if it is necessary.
- Parents main contact is with the school e.g. if due to a family emergency, we need to pass a message to the staff at Manor Adventure.

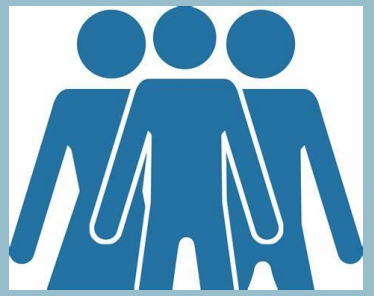
Cost

- The cost is £470.55 per child.
- This includes all meals, activities travel and insurance.
- We are in the Woodland Village.
- July is peak time of year so is more expensive than ‘off peak’ season.

Payment Schedule

Payment	Due Date	Payment Amount
Deposit	Wednesday 2nd March	£120.00
1st	Tuesday 3rd May	£116.85
2nd	Monday 6th June	£116.85
3rd	Friday 1st July	£116.85
	Total	**£470.55**

Staffing



- Holyport Primary School Staff.
- Legal ratio 1 adult to 15 children.
- Manor Adventure staff hold relevant National Governing Body (NGB) qualifications and are all First Aid and Child Welfare trained.
- Groups will have at least one instructor and one member of staff for all activities, often they will have more than one instructor.
- There will be 4/5 groups for activities.
- Mrs Bicker, Mr Berry, Miss Benham, Mr Hill

Approximate Timings



- Depart from Holyport on Monday 11th July at 9.00am.
- Return approx 5.30pm on Friday 15th July.



Accommodation



- Designated area in The Woodland Village.
- Cabins with four rooms one of which is a teacher room.
- Rooms with a maximum of 4 children per room.
- When deciding on room lists we will look at friendship groups. Children will be asked for 3 names of who they would like to be with and we aim to ensure they are with at least one of those people. Staff will also use their professional judgement in grouping the children using previous knowledge of groups that work well and those that don't.
- All rooms have a toilet, wash basin and shower en-suite.
- Pupils will require a sleeping bag and towel. Bed sheets are provided.
- Bed protectors provided if needed.

Meals - A Typical Day's Menu

- Cooked breakfast (toast and cereal also available).
- Lunch: chicken & mushroom pie, chips and peas, choice of salads and fresh fruit.
- Dinner: pork cutlet, roast potatoes and vegetables followed by apple crumble.
- A choice is always available.
- Vegetarian meals are available on request.
- Special Diets – Please advise us of any special diet or allergy requirements your child has.
- Difference between ‘haven’t tried’/don’t like/allergies.

Programme Sample

07:30	Rise and shine
08:00	Breakfast
0900 - 10:30	Activity Session 1
10:30 - 10:50	Break Time
10:50 - 12:20	Activity Session 2
12:20 - 13:40	Lunch Time
13:40 - 15:10	Activity Session 3
15:10 - 15:30	Break Time
15:30 - 17:00	Activity Session 4
17:15 - 19:00	Evening Meal
19:00 - 20:30	Activity Session 5
21:00 - 21:30	Lights Out

Activities

- Wide personal and physical challenges, learning new ranges of activities which promote team building, skills and developing confidence.
- Activities offered may include: abseiling, archery, wall climbing, orienteering, raft building, bivouac building, and zip wire, low ropes, Manor Olympics.













Suggested Clothing List (TBC with Manor)

Clothes for Daytime Activities:

- 3 -5 pairs of tracksuit or trousers or shorts - no jeans
- 5 t-shirts with at least one long sleeved
- 2 warm jumpers (evening)
- 1 light jumper
- Waterproof anorak/jacket/trousers
- At least 1 pair of long socks
- Sun hat and sun cream

Basics:

- Socks and underwear x 5
- Night-clothes
- Towel x 2
- Toiletries
- Medicines*

Footwear:

- 1-2 pair trainers (these will get wet/muddy!)
- 1 pair trainers (evenings)

Other Items



- Small (non-electronic) game for journey
- Torch
- Pen/paper
- Bin bags (for wet/muddy clothes)
- Teddy Bear
- **Packed lunch and drink for outward journey**

Reminders

- Old clothes
- Clearly labelled
- One bag per child
- A strong carrier bag would be useful

Please Help Us By Ensuring Children Do Not Bring:



- Mobile phones.
- Cameras – we will take photos.
- Electrical goods (this includes electric toothbrushes!)
- Aerosols – this is a request from Manor Adventure as it sets the smoke detectors off.
- Food, sweets or snacks of any kind. (We have pupils with allergies.)
- Medicines in children's bags – must be handed to nominated first aiders.
- Jewellery or valuables (including earrings – please hold off on getting any ears pierced before we go).
- Toys.
- Spending money.

Covid measures (to be updated as restrictions change)

- All pupils to carry out an LFD test on Monday morning (11th July)
- Children will be encouraged to use sanitizer and wash hands regularly.
- Dining hall is the only indoor communal area – Manor have adapted timings to reduce the time spent mixing with other schools.
- There are isolation rooms available if anybody displays symptoms.
- School will bring LFD tests so that pupils can be tested if they display symptoms.
- If a child tests positive they must be collected from Manor Adventure that day.

Covid continued

- Manor Adventure have not had any major outbreaks since re-opening last year.
- Pupils may wear masks when taking part in an activity as long as it does not interfere with safety – i.e. they would be asked to remove the mask if they could not hear the instructions/their vision is impeded by a ‘shifting’ mask/they are not listening to the instructor as they are fiddling and adjusting their mask.

AND FINALLY…

- Update of each day via Parent Pay – please ensure your details are up to date.
- The children may have the chance to keep a shared room diary of their favourite memories and activities or achievements.
- Best kept rooms nominated by teachers each morning.
- Teamwork and behaviour rules.

Any Questions?

